
Listen Documentation

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CHAPTER 1

About

Listen is a fully asynchronous wrapper around the Listen.moe API that's built upon the websockets lib and aiohttp. The official supported versions of Python for this library are anything onwards from 3.5

CHAPTER 2

Installation

```
$ pip install git+https://github.com/GetRektByMe/Listen.git
```

Master branch should always work, you can install dev branches by choice. **These may be broken.**

Full Listen API reference

Note: Logging should be implemented on your end

Note: A feature that will get previous song names may be added at some point

Find out your version

`listen.__version__`

A string that represents the version of Listen you're using.

Client

class `listen.client.Client` (*loop: `asyncio.base_events.BaseEventLoop` = None*)

Client class to interface with listen.moe's API

create_websocket_connection (*authenticate: bool = False*)

This function is a [coroutine](#)

Creates a websocket connection to Listen.moe's socket API

Parameters **authenticate** (*bool*) – Boolean that decides if the authentication to the API is done

Return type None

favorite_toggle (*song_id: int*)

This function is a [coroutine](#)

Either favourites or unfavourites a song based on if it's favourited already

Parameters **song_id** (*int*) – The id of the song you want to favourite

Return type bool

get_favorites ()

This function is a [coroutine](#)

Get all favourites from the current logged in user

Return type `listen.objects.Song`

get_info ()

This function is a [coroutine](#)

Get a user object that is associated with the logged in user

Return type `listen.objects.User`

get_token (*username: str, password: str*)

This function is a [coroutine](#)

Get user token for the account you're using to sign in

Parameters

- **username** (*str*) – The username of the account you're getting the token for
- **password** (*str*) – The password of the account you're getting the token for

Return type str

make_request (*song_id: int*)

This function is a [coroutine](#)

Requests a song for queueing

Parameters **song_id** (*int*) – The id of the song you want to request

Return type bool

register_handler (*handler*)

Registers a function handler to allow you to do something with the socket API data

Parameters **handler** (*function*) – A function that takes a dictionary that contains Listen.moe's API data

run ()

Start the connection to the socket API

DataClasses

Note: These are not for creating yourself, they are handed to you from the library backend

```
class listen.Song(id: int, artist: str, title: str, anime: str, enabled: bool)
```

```
class listen.User(id: int, username: str)
```

Exceptions

Note: `listen.Client.start()` throws `RuntimeError` if the absence of a handler is spotted.

exception `listen.KanaError`

exception `listen.ListenError`

Examples of Listen API usage

Coming when people actually use this library

FAQ

Coming when people actually use this library

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